

ANCESTRY	BACKGROUND	HERITAGE	CLASS
ALIGNMENT	DIETY	SIZE	PLAYER NAME

XP

CHARACTER NAME

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

HERO POINTS

CLASS DC (10 + Lvl + Key)

Fortitude _____ (Con)

Reflex _____ (Dex)

Will _____ (Wis)

T E M L

Acrobatics _____ (Dex)

Arcana _____ (Int)

Athletics _____ (Str)

Crafting _____ (Int)

Deception _____ (Cha)

Diplomacy _____ (Cha)

Intimidate _____ (Cha)

Lore _____ (Int)

Lore _____ (Int)

Medicine _____ (Wis)

Nature _____ (Wis)

Occultism _____ (Int)

Perform _____ (Cha)

Religion _____ (Wis)

Society _____ (Int)

Stealth _____ (Dex)

Survival _____ (Wis)

Thievery _____ (Dex)

SKILLS

LEVEL

ARMOR 10+Dex [Cap]

SHIELD

SPEED

Hit Point Maximum _____

CURRENT HIT POINTS

TEMPORARY HIT POINTS

NAME	T E M L	DAMAGE	TYPE

MELEE STRIKES

NAME	T E M L	DAMAGE	TYPE

RANGED STRIKES

Bulk _____

EQUIPMENT

ANCESTRY FEATS & ABILITIES

NOTES

FEATS

COINS

CP _____

SP _____

GP _____

PP _____

PERCEPTION (Wis)

SENSES

Simple (Weapon) _____

Martial (Weapon) _____

Other _____

Light (Armor) _____

Medium (Armor) _____

Heavy (Armor) _____

Shields (Armor) _____

PROFICIENCIES

LANGUAGES